

# Lecture 4 - 07-04-2020

We spoke about Knn classifier with voronoi diagram

$$\hat{\ell}(h_{NN}) = 0 \quad \forall \text{ Training set}$$

$h_{NN}$  predictor needs to store entire dataset.

## 1.1 Computing $h_{NN}$

Computing  $h_{NN}(x)$  requires computing distances between  $x$  and points in the training set.

$$\Theta(d) \quad \text{time for each distance}$$

NN  $\rightarrow$  1-NN

We can generalise NN in K-NN with  $k = 1, 3, 5, 7$  so odd  $K$

$h_{k-NN}(x)$  = label corresponding to the majority of labels of the  $k$  closest point to  $x$  in the training set.

How big could  $K$  be if i have  $n$  point?

I look at the  $k$  closest point

When  $k = m$ ?

The majority, will be a constant classifier  $h_{k-NN}$  is constant and corresponds to the majority of training labels

Training error is always 0 for  $h_{NN}$ , while for  $h_{k-NN}$  will be typically  $> 0$ , with  $k > 1$

Image: one dimensional classifier and training set is repeated. Is the plot of 1-NN classifier.

Positive and negative.  $K = 1$  error is 0.

In the second line we switch to  $k = 3$ . Second point doesn't switch and third will be classify to positive and we have training mistake.

Switches corresponds to border of voronoi partition.

$K_{NN}$  For multiclass classification

( $|Y| > 2$ ) for regression  $Y \equiv \mathbb{R}$

Average of labels of  $K$  neighbours  $\rightarrow$  i will get a number with prediction.

I can weight average by distance

You can vary this algorithm as you want.

Let's go back to Binary classification.

The  $k$  parameter is the effect of making the structure of classifier more complex and less complex for small value of  $k$ .

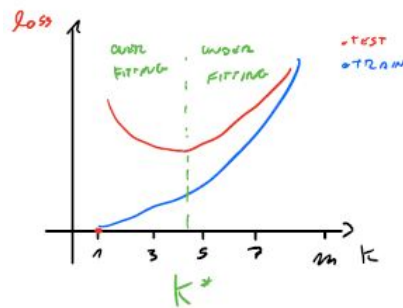


Figure 1.1: Example of domain of  $K_{NN}$

Fix training set and test set

Accuracy as oppose to the error

Show a plot. Training error is 0 at  $k = 0$ .

As i go further training error is higher and test error goes down. At some point after which training and set met and then after that training and test error goes up (accuracy goes down).

If i run algorithm is going to be overfitting: training error and test error is high and also underfitting since testing and training are close and both high. Trade off point is the point in  $x = 23$  (more or less).

There are some heuristic to run NN algorithm without value of  $k$ .

## History

- $K_{NN}$ : from 1960  $\rightarrow X \equiv \mathbb{R}^d$
- Tree predictor: from 1980

## 1.2 Tree Predictor

If a give you data not welled defined in a Euclidean space.

$X = X_1 \cdot x \cdot \dots \cdot X_d \cdot x$  Medical Record

$X_1 = \{Male, Female\}$

$X_2 = \{Yes, No\}$

so we have different data

I want to avoid comparing  $x_i$  with  $x_j$ ,  $i \neq j$

so comparing different feature and we want to compare each feature with each self. I don't want to mix them up.

We can use a tree!

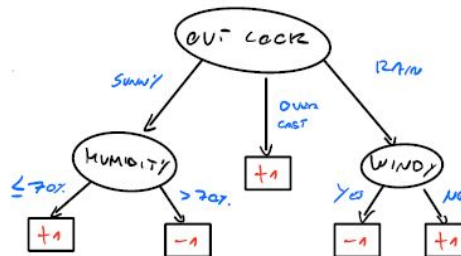


Figure 1.2: Example of domain of  $K_{NN}$

I have 3 features:

- outlook =  $\{sunny, overcast, rain\}$
- humidity =  $\{[0, 100]\}$
- windy =  $\{yes, no\}$

Tree is a natural way of doing decision and abstraction of decision process of one person. It is a good way to deal with categorical variables.

What kind of tree we are talking about?

Tree has inner node and leaves. Leaves are associated with labels ( $Y$ ) and inner nodes are associated with test.

- Inner node  $\rightarrow$  test
- Leaves  $\rightarrow$  label in  $Y$

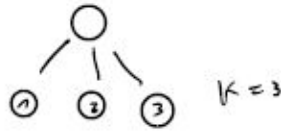


Figure 1.3: Example of domain of  $K_{NN}$

Test if a function  $f$  (NOT A PREDICTOR!)

Test  $f_i X_i \rightarrow \{1, \dots, k\}$

where  $k$  is the number of children (inner node) to which test is assigned

In a tree predictor we have:

- Root node
- Children are ordered (i know the order of each branch that come out from the node)

$X = \{Sunny, 50\%, No\} \rightarrow$  are the parameters for  $\{outlook, humidity, windy\}$

$$f_i = \begin{cases} 1, & \text{if } x_2 \in [30\%, 60\%] \\ 2, & \text{if } otherwise \end{cases}$$

where the numbers 1 and 2 are the children

A test is partitioning the range of values of a certain attribute in a number of elements equal to number of children of of the node to which the test is assigned.

$h_T(x)$  is always the label of a leaf of T

This leaf is the leaf to which  $x$  is **routed**

Data space for this problem (outlook,..) is partitioned in the leaves of the tree. It won't be like voronoi graph. How do I build a tree given a training set? How do i learn a tree predictor given a training set?

- Decide tree structure (how • many node, leaves ecc..)
- Decide test on inner nodes
- Decide labels on leaves

We have to do this all together and process will be more dynamic. For simplicity binary classification and fix two children for each inner node.

$Y = \{-1, +1\}$

2 children for each inner node

What's the simplest way?  
 Initial tree and correspond to a constant classifier



Figure 1.4: Example of domain of  $K_{NN}$

Majority of all example

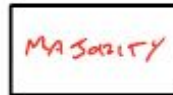


Figure 1.5: Example of domain of  $K_{NN}$

$(x_1, y_1) \dots (x_m, y_m)$   
 $x_t \in X \quad y_t \in \{-1, +1\}$   
 Training set  $S = \{(x, y) \in S, x \text{ is routed to } \ell\}$   
 $S_\ell^+$

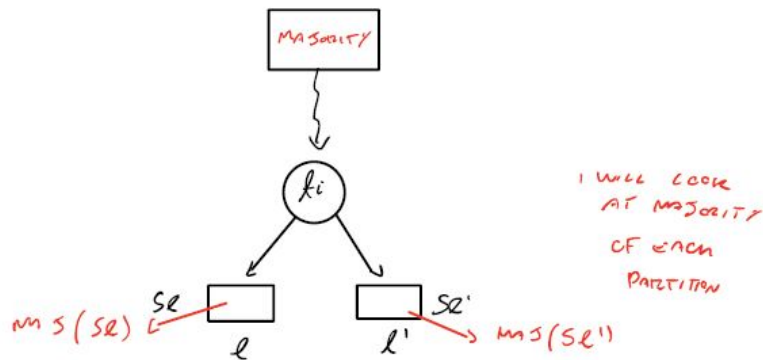


Figure 1.6: Example of domain of  $K_{NN}$

$S_\ell$  and  $S_{\ell'}$  are given by the result of the test, not the labels and  $\ell$  and  $\ell'$ .

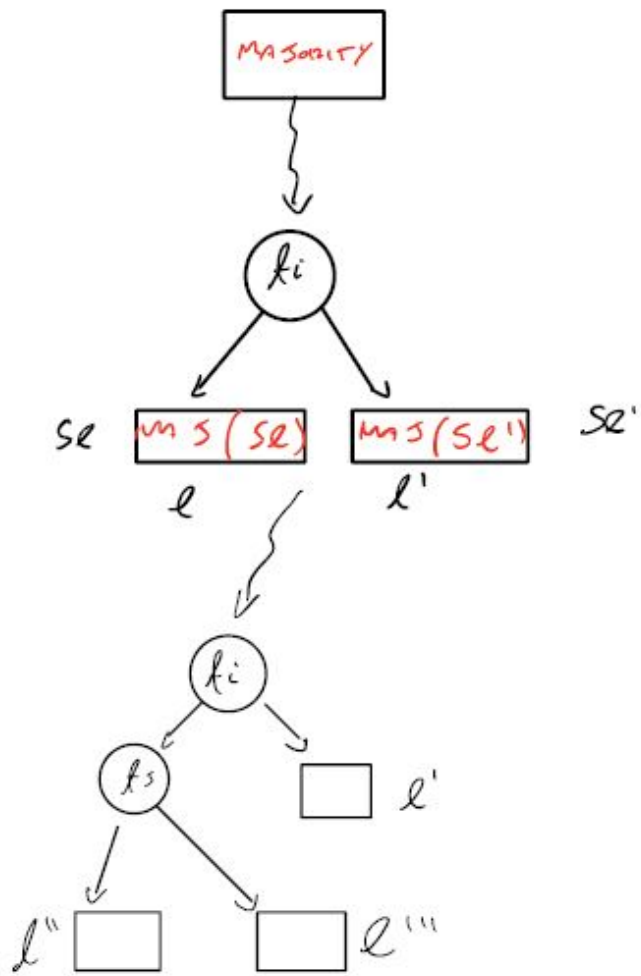


Figure 1.7: Example of domain of  $K_{NN}$