

$$(X, \Omega, F, \ell, D, \Sigma)$$

$$X = \{x \in \mathbb{R}, g_j(x) \leq 0 \quad j \leq 1\} \text{ WITH} \\ g_j(x) \in C^2(x)$$

$$|\Omega| = 1 \iff \Omega = \{\alpha\}$$

$$F \subseteq \mathbb{R}$$

$$|D| = 1 \iff D = \{\alpha\}$$

\mathbb{R}^2 ADMITS A CONSISTENT VALUE FUNCTION

$$v: F \rightarrow \mathbb{R}$$

MIN

KNN \rightarrow WE CAN ENUMERATE THESE POINTS AND
FIND OPTIMAL SOLUTION

TH. LOCALLY OPTIMAL POINT?

WHAT IS DIRECTION?

Hip. d FEASIBLE DIRECTION

$$d \in \mathbb{R} = \exists \alpha \bar{x} \text{ AND } \in X \forall \alpha \in [a, \bar{\alpha}]$$

TH.

NOT IMPROVING DIRECTION

↳ REAL VECTOR IF EXIST \bar{c}

SUCH THAT IF WE START FROM x_2 THIS
WILL NOT BE A BETTER POINT THAN

\vec{x} OBJECTIVE FUNCTION

IT'S INFINITE \rightarrow IT'S NOT AN ALGORITHM

CRAZIEST ALGORITHM? MOVING ON A CURVE LINE

$S \in \mathbb{R}$

↳ POINT IN n SPACE

$S: \mathbb{R} \rightarrow \mathbb{R}^n$

$$\begin{bmatrix} z \sin \alpha \\ z \cos \alpha \end{bmatrix} \quad \begin{matrix} 0 \\ z \end{matrix}$$

$$[c, z]$$

INCREASING α WE ARE MOVING ON THE
CIRCLE TOWARDS THAT IS FINALLY FEASIBLE

TAILORED \rightarrow USE SINGLE VALUE,
MULTIPLY BY w

CHOOSE x

IN WHICH DIRECTION FUNCTION INCREASE?

FEASIBLE SOLUTION!

POINT x^* IS FEASIBLE AND $g(x) \in C^2(x)$

FEASIBLE REGION

OF FEASIBLE ARCH IN x FOR x^*

3 ASSUMPTION FOR NOW

\rightarrow SUPPOSE g_j \rightarrow WHERE g_j GRADIENT
ANGLE $> 90^\circ$

$$(\nabla g_j(\hat{x})) = 0$$

WANT TO MOVE TO A FEASIBLE REGION

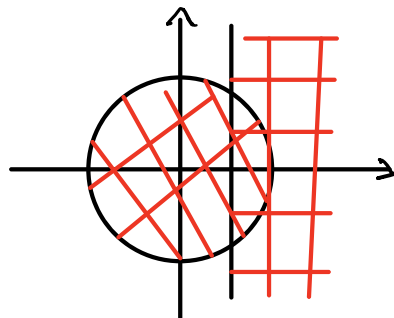
IF WE TAKE SCALAR PRODUCT AND EQUAL TO 0

\rightarrow I'M NOT SATISFY MORE AND EITHER LESS

OPT

$$\min f(x) = (x_1 - 1)^2 + x_2^2$$

$$g_1(x) = -x_1^2 - x_2^2 + 4 \leq 0$$



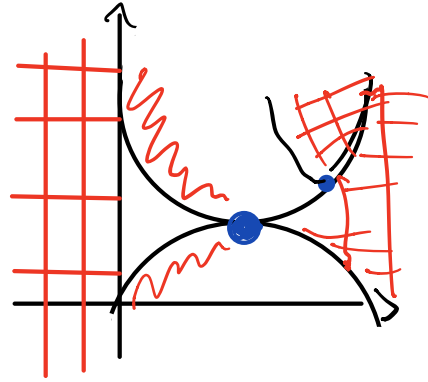
$$g_2(x) = x_1 - \frac{3}{2} \leq 0$$

$$\min f(x) = -x_1$$

$$g_1(x) = (x_1 - 1)^3 + (x_2 - 2) \leq 0$$

$$g_2(x) = (x_1 - 1)^3 - (x_2 - 2) \leq 0$$

$$g_3(x) = -x_1 \leq 0$$



$$C = X$$

FOR EACH $x \in C$ DO

FOR EACH Σ FEASIBLE FOR X IN x

$$\text{IF } [\nabla f(x)]^T p_{\Sigma}(x) < 0$$

THEN $C = C \setminus \{x\}$

RETURN C

THEOREM

Hp. $\bar{x} \in X$

$$g_s \in C^1(\bar{x})$$

$$\Sigma(\bar{x}) \text{ FEASIBLE AREA FOR } X \text{ IN } \bar{x}$$

$$\text{TH. } [\nabla g_s(\bar{x})]^T p_{\Sigma}(\bar{x}) \leq 0 \quad \forall s \in \text{JACK}(\bar{x})$$

THEOREM

Hp. $\bar{x} \in X$

$$g_s \in C^1(\bar{x})$$

$$\nabla g_s \quad s \in \text{JACK}$$

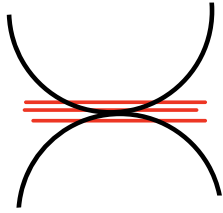
\bar{x} IS A REGULAR POINT \Rightarrow LINEAR INDEPENDENT

$$\left[\nabla g_5(x) \right]^T$$

GRADIENT OF g_5 LINEARLY
INDEPENDENT

Th. $\Sigma(c)$ FEASIBLE FOR X IN \mathbb{R}^2

WE TRYING TO IMAGINE THAT ALL OUR POINTS ARE LINES

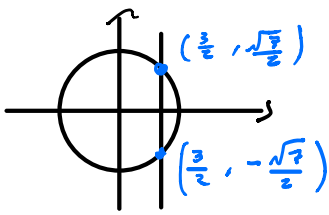


YOU CAN GO LEFT AND ALSO RIGHT

VALUE OF $\frac{3}{2}, \frac{\sqrt{7}}{2}$

$$-\frac{g}{4} - x_2^2 + 4 = 0 \quad x_2^2 = \frac{7}{4} \Rightarrow x_{1,2} = \pm \frac{\sqrt{7}}{2}$$

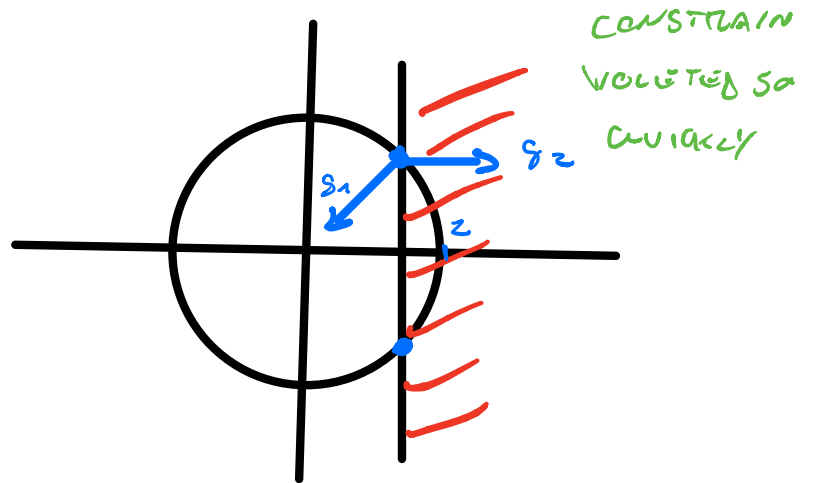
WE SHOW THAT THIS POINTS ARE LINEARLY INDEPENDENT



$\nabla g_1 = \begin{bmatrix} -2x_1 \\ -2x_2 \end{bmatrix}$ $\nabla g_2 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ → PARTIAL DERIVATIVES

$$\nabla g_1 \left(\frac{3}{2}, \frac{\sqrt{7}}{2} \right) = \begin{bmatrix} -3 \\ -\sqrt{7} \end{bmatrix}$$

|
2, ...



$$c_1 \nabla g_1 + c_2 \nabla g_2 = 0$$

$$c_1 \begin{bmatrix} -3 \\ -\sqrt{7} \end{bmatrix} + c_2 \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 0$$

$$\begin{cases} -3c_1 + c_2 = 0 \\ -\sqrt{7}c_1 = 0 \end{cases} \Rightarrow \begin{cases} c_2 = 0 \\ c_1 = 0 \end{cases}$$

ESAME
↓
FIND LOW REGULAR POINT

THE ONLY POSSIBILITY IS THE GRADIENT = \emptyset

g_1 NEVER EQUALS TO \emptyset

g_2 NEVER EQUALS TO \emptyset

$$\begin{vmatrix} -3 & 1 \\ -\sqrt{7} & 0 \end{vmatrix} \stackrel{\text{DET}}{=} 0 + (-\sqrt{7}) = -\sqrt{7}$$

NON \emptyset SO VECTORS ARE
INDEPENDENT

NOW WE HAVE THREE GRADIENT

$$\nabla g_1 = \begin{bmatrix} 3(x-1)^2 \\ 1 \end{bmatrix} \quad \nabla g_2 = \begin{bmatrix} 3(x-1)^2 \\ -1 \end{bmatrix} \quad \nabla g_3 = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$$

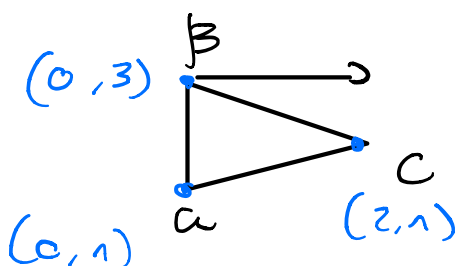
$$\nabla g_1(b) = \begin{bmatrix} 3 \\ 1 \end{bmatrix} \quad \nabla g_2(a) = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

↳ WHICH IS GOOD

$$\nabla g_1(c) = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad \nabla g_2(c) = \begin{bmatrix} 0 \\ -1 \end{bmatrix}$$

OO MANY SOLUTIONS

$$\text{DET} \begin{vmatrix} 0 & 0 \\ 1 & -1 \end{vmatrix} = 0 \longrightarrow \text{LINEAR DEPENDENT}$$



ARE REGULAR BUT NOT THE
VERTICES AND WE HAVE
TO CHECK THEM

POINT C IS PATHOLOGICAL AND NOT REGULAR

WHAT WE DO? WE COMPUTE THEM

X_{nr} = NONREGULAR POINT X

$C = X \setminus X_{nr}$ \longrightarrow WE ARE CHECKING NEW REGULAR POINTS

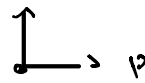
FOR EACH ...

...

$$C = C \cup X_{nr}$$

PROBABILITY WITH $-x_1$ WAS THIS POINT AS A MINIMUM

WAS



WE CAN SAY TO NOT CHECK FEASIBLE REGION BUT

(P) THAT SATISFY CONDITION OF TANGENT VECTOR OF THE ARCH

X_{nr} = NOT REGULAR (X)

$$C = X \setminus X_{nr}$$

FOR EACH $x \in C$ DO

FOR EACH $p \in \mathbb{R}^n = [\nabla g_j(x)]^T p \leq 0 \quad \forall j \in S(x)$

IF $[\nabla f(x)]^T p < 0$

$$C = C \cup X_{nr}$$

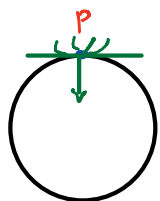
RETURN C

TWO OF LOOPS \rightarrow NOT NICE

CONSIDER A POINT THAT IS NOT LOCALLY OPTIMAL

$$P [\nabla_{g_j}(x)]^T \leq 0 \rightarrow \text{ANGLE} > 90^\circ$$

WE ARE INTERESTED IN VECTOR P^*

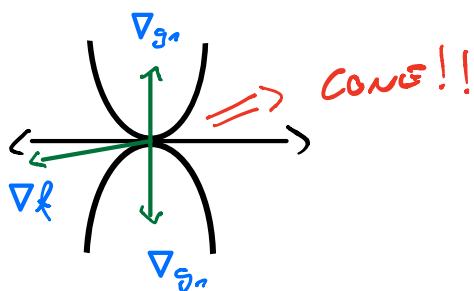


TAKE PLANE

WE GOT A CONE! \rightarrow SET OF VECTORS WITH ANY LENGTH

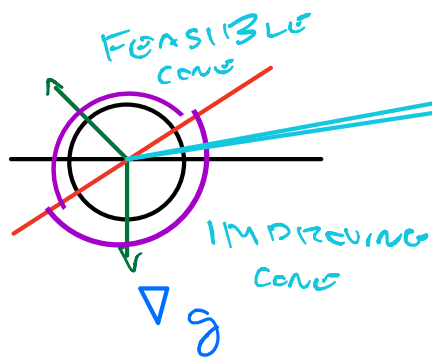
CONE OF VECTOR P THAT SATISFY OUR CONSTRAINT

IT'S KNOWN AS A FEASIBLE CONE



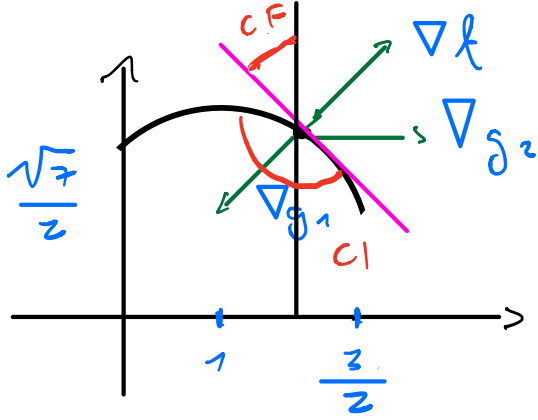
IMPROVING CONE \rightarrow OBJECTIVE FUNCTION IS GOING TO IMPROVE

IMPROVING CONE AND FEASIBLE CONE NEVER INTERSECT

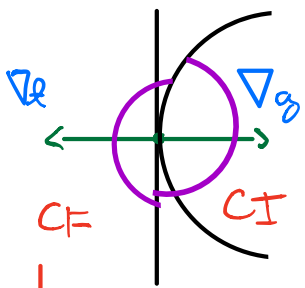


WE CAN MOVE ON THE RIGHT

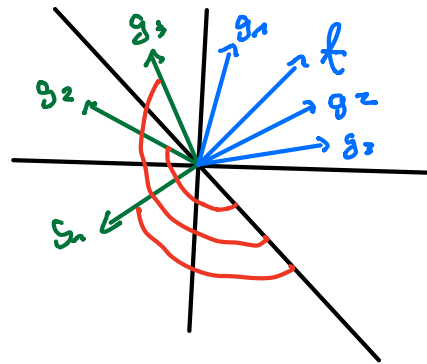
NOT LOCAL OPTIMUM



CONE OF CI NOT INTERSECT
 WITH CONE OF CF
 NOT IMPROVING



OPPOSITE GRADIENT OF ONLY ACTIVE CONSTRAINT



"STAY AWAY FROM g_1, g_2, g_3 "

$$f \in \mathbb{R}^n$$

OTHER VECTORS g_s

$$g_s \in \mathbb{R}^n \quad s: 1, \dots, m$$

$$P^T f \leq 0 \quad \text{FOR ALL } P: P^T g_s \leq 0 \quad \forall s=1, \dots, m$$

INFINITE
 MANY VECTORS

← EQUIVALENT

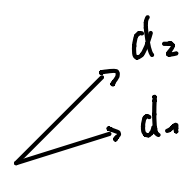
WHAT IS THE RELATION BETWEEN P AND f

COMBINATION OF VECTORS
LINEARLY COMB. COEFFICIENT

$$\exists w_s \geq 0 : f = \sum_{s=1}^m w_s g_s$$

LINEAR COMBINATION \rightarrow SUM OF NUMBERS MULTIPLY BY VECTOR

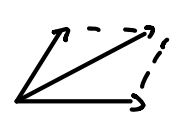
IT IS CALLED CONIC COMBINATION



$$d_1 = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

$$d_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

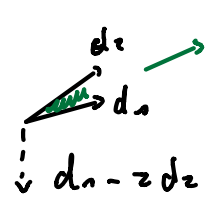
LINEAR COMBINATION OF THE VECTORS?



SUM

PARALLELOGRAMMA DELLE FORZE

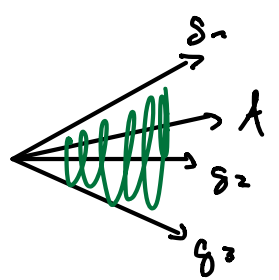
$$d_1 - 2d_2 \quad \begin{vmatrix} 0 \\ -3 \end{vmatrix}$$



NEVER GET OUT OF THIS CONE
IDENTIFY BY THE TWO VECTORS

f IS PART OF THE CONE IDENTIFIED BY g_s VECTORS

I CAN OBTAIN EVERYTHING I WANT



INSTEAD OF f WE CONSIDER -f THEN

ALL FALSE

-P \rightarrow TRANSPOSED P

NOW THIS COME AS AN ALGORITHM

• $\exists \mu_j \geq 0 \quad \nabla f(x) + \sum_{j \in \text{SAC}(x)} \mu_j \nabla g_j = 0 \quad \rightarrow \quad x \text{ IS A CANDIDATE POINT}$

• $\mu_j g_j(x) = 0$

IF ACTIVE TRIVIAL, IF NOT ACTIVE IT'S NEGATIVE

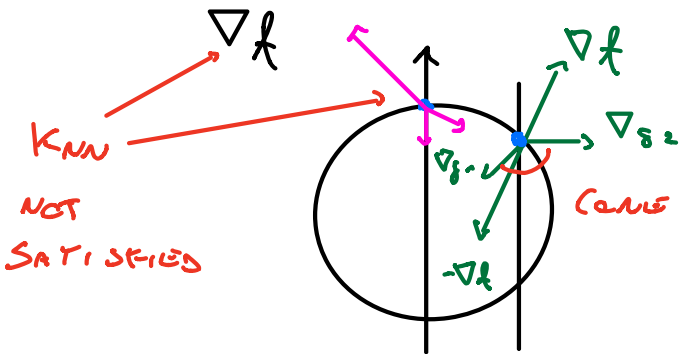
THIS IS A KKT CONDITION

∇g_1 IMPORTANT, ∇g_2 NOT IMPORTANT

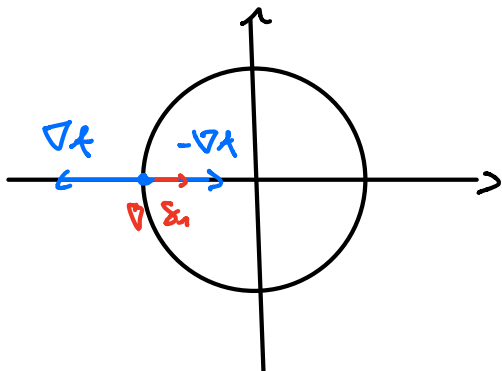
GEOMETRIC POINT OF VIEW?

IT'S ANOTHER CONE \rightarrow CONE OF THE GRADIENT

$$-\nabla f = \sum \mu_j \nabla g_j$$



$-\nabla f$ INSIDE CONE SO IT'S A CANDIDATE



$-\nabla f$ INSIDE CONE OF GRADIENT AND SATISFY THE CONDITION

$$\min f(x) = (x_1 - 1)^2 + x_2$$

$$g_1(x) = -x_1^2 - x_2 + 4 \leq 0$$

$$g_2(x) = x_1 - \frac{3}{2} \leq 0$$

$$2(x_1 - 1) + \mu_1(-2x_1) + \mu_2(1) = 0$$

$$2x_2 + \mu_1(-2x_2) + \mu_2(0) = 0$$

$$\mu_1(-x_1^2 - x_2^2 + 4) = 0$$

$$\mu_2\left(x_1 - \frac{3}{2}\right) = 0$$

$$\mu_1 \geq 0$$

$$\mu_2 \geq 0$$

$$x_1 - \frac{3}{2} \leq 0$$

$$-x_1^2 - x_2^2 + 4 \leq 0$$

FIND ALL SOLUTION OF SYSTEMS

4 VARIABLES

N. VARIABLE N. CONSTRAINT

4 CONSTRAINT

N+M VARIABLE = N+M CONSTRAINT

IN KNN